


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			WBFC Convention card		
Aggressive at 1-level, (4)5+ suit, Responses: new suit F1 (except 2/1= NF constructive); 2NT = 4+ supp and 10+; Jump cue = about 7-9 4+ supp;		Lead	In Partner's Suit			
	Suit	3 rd /low	Same			
	NT	Same (can be 4 th from sensitive holdings)	Same			
Usually sound at 2-level, 10-17 hcp. 2m is often 6+ suit. Responses: new suit F1; 2NT = nat NF;	Subsequent	2 nd and 4 th thru declarer in new untouched suits by us 3/5 with attitude otherwise. Coded 9's and 10's		Category:	Green	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	Other :			NCBO:	USA	
15-18 sys on	Lead	Vs. Suit	Vs. NT	Event:	Venice Cup, Buenos Aires 2024	
4 th live 15-18 sys on	Ace	AKQ+ AKx+ Ax	Same	Players:	Sandra Rimstedt – Cecilia Dwyer Rimstedt	
Reopen: 11-16 sys on	King	KQJ+ KQT+ KQ+ AK	Same	SYSTEM SUMMARY		
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	QJT+ QJ9+ QJ+	Same	GENERAL APPROACH AND STYLE		
Weak (5)6+ suit; (1♣ 2+) 2♦ = 55+Ms (1♦ 2+) 2♥ / 3♦ = 55+Ms NF/stronger	Jack	HJT+ JT9+ JT+	Same	Generally sound openings vul, preempts may be (very) light		
2NT = 5-5 2 lowest unbid	10	HT9+ T9+ Tx	Same	1♣ = Bal (can be 3352) or natural with transfer responses		
Reopen: 2M 6+M 10-13; 2NT 19-21 bal sys on	9	98+	9x 98+	1♦ = 11+ 4+♦ (never balanced, only 4 if any 4441)		
DIRECT AND JUMP CUE BIDS (Style; Responses)	Hi-x	Xx xxXxxx	Xx XXx xXxx	1M = 11+ 5+M		
(1M) – 2M = 5-5 oM+m	Lo-x	xxX xxXx xxxX	HxX HxxX(+)	1NT = 14+ -17		
(1m) – 2m = 5-5 Ms, but (1m = 2+) 2m = nat	SIGNALS IN ORDER OF PRIORITY			2♣ = Any FG / 20-21 bal		
(2M) – 3M = ♣+♦		Partner's Lead	Declarer's Lead	Discarding	2♦ = One major, WEAK	
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	Suit: 1 st	Low = enc	Low = even	Low = enc	2M = 5+ major, 5(4+) minor WEAK	
Dbl = 4M 5+m vs strong, penalty vs weak; 2♣ = ♥+♠; 2♦ = (5)6+M; 2M = 5+M 4+m; 2NT = ♣+♦	2 nd	Low = even	S/P	Low = even	2NT = 22-24	
By PH: Same except dbl = 4M 5+m	3 rd	Suit-pref		S/P	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	NT: 1 st	Low = enc	Rev Smith (T2)	Low = enc	2♦ = One major, WEAK	
Dbl = T/O; (2/3M) – 4m = 5-5 m+oM	2 nd	Low = even	Low=even	Low = even	The responses 1D 1H and 1S to 1C: Transfer responses	
2♦ multi: dbl = 13-15 bal/17+; 2NT – 16-19	3 rd	Suit-pref		Suit-pref		
(3m) 4♣ = om+M; 4♦ = both M	Other signals: Trump Suit-preference. Upside down original count.			SPECIAL FORCING PASS SEQUENCES		
VS. ARTIFICIAL STRONG OPENINGS	DOUBLES			In game force situations		
Vs strong 1/2♣: dbl = majors; 1/2X = Nat; NT = minors	TAKE-OUT DOUBLES (Style; Responses; Reopening)			After we dbl or rdbl for strength		
OVER OPPONENTS' TAKE-OUT DOUBLE	May be light with good distribution, Dbl is most of the time take-out			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
TRF after 1M – (dbl) starts with 1NT showing 5+ suit	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			Psychics: Rare but happens.		
	Support r/dbls, maximal doubles			3rd hand openings may be light		
				Some transfers in competition		
				Singleton A/K usually not shown as a singleton		

OPENING BID DESCRIPTIONS				Sandra & Cecilia Rimstedt		
Opening	Tick if Art	Min No Cards	Neg Dbl	Description	Responses	Subsequent Auction
1♣	X	2	4♥	a) 11-14 bal b) 18-19 bal c) 11+ 4+♣	1♦ = 4+♥, 1♥=4+♠, 1♠=6+ no M and a) bal b) one/both m(s), 1N=FG relay "bal" or (4)5+♣, 2♣ = Inv+ w 5+♦, 2♦/2♥ = less than inv w 6+♥/♠, 2♠=inv+ w 6+♣ no 4cM 2NT = weak w 55+ minors; 3♣= mixed raise; 3X = 6+X preemptive;	1♣-1red -1red+1 = 11-14 bal. w/o 4c supp (then 1♣= pup to 1NT, 2♣= pup to 2♦, 2♦= FG art.), -1NT=18-19 bal, -2NT=16+ w 6+♣, -3♣= 6+♣ 15-17 hcp w 3c M, -3M=18-19 bal w 4c supp.
1♦		4	4♥	a) 5+♦ 11+ (not 5♦(332)) b) 4♦(441) 11+ 1st/2nd always unbal or semi-bal 3rd may be balanced if weak	1M = 4+M F1; 1N=nat NF, Nat; 2♣ = Nat FG; 2♦ = 10-15 4+♦ weak; 2♥/♠ = 6+♥/♠ weak; 2NT = 16+ 4+♦; 3♣ = nat inv 6+, 3♦ = 4+♦ mixed; 3M+ = splinters(void)	1♦-1M; 1NT=F1 with 4+♣, 2♣=6+♦, 2NT=16+, 6+♦, suitable to declare in NT, 3M = typically min. 5♦4M(31)
1♥		5	4♦	5+♥(10)11-23	1♠ = 4+♠ F1; 1NT = Nat; 2♣ = FG bal or ♣; 2♦ = FG 5+♦; 2♠ = 6+♠ weak; 2NT = 4+♥ INV+; 3♣=3card limit raise, 3♦ = 6+m INV; 3♥ = 4+♥ mixed; 3♠+ = splinters	1M-1X: 2♣ = 4+♣ 11-15 or 16+ any; 2NT = 18-19 bal 3X = 5/5 13-15; 3M = 7+M mild invite 1M-2NT: 3♣ = min accept; 3♦ = 15+ any no void; 3♥=min NF, 3♠= any void, 4m=55
1♠		5	4♥	Same as above	Same as above (2♥ = 5+♥ FG; 3♥ = 6+♥ INV)	Same as above except 3♠ min and 3♥ any void
1NT			4♠	(14)15-17 bal	2♣ = stayman; 2♦/2♥ = 5+♥/♠; 2♠=NT-invite or 6+♣, 2NT=puppet stayman, 3♣=6+♦, 3♦ = 5/5 m's FG; 3♥/♠ = 31/13(54); 4♣=majors no SI, 4♦/♥=TRF to 4♥/♠	1N-2♦/♥-2♥/♠ - 2N=4+♣GF, 3♣=4+♦GF, 3♦=6+M inv+, 3♥ GF w 5+♣, 3♠=GF w 5+♦
2♣	X	0		a) 20-21 bal b) Any FG	2♦ = Waiting (denies 5+♠), 2♥ = 5+♠, 2♠/3♣=At least HHxxxx/Hxxxxx in ♣/♦, 2NT= 55+ in Ms	2♣-2♦; 2♥= a) 20-21 bal b) 6+♥ c) 5+♥ 4+X 2♣-2♥; 2♠= 20-21 bal, 2♣-2♦/♥; 2NT= 25+bal
2♦	X	0		Weak in one major	2♥/♠=p/c, 2N=ask, 3m=nat F, 3♥/♠=p/c, 4♣=transfer to your M, 4♦=bid your M, 4♥/♠=nat to play	2♦-2NT: 3♣ = min any; 3♦/♥=medium♥/♠; 3♠/NT= max ♥/♠
2♥		5		5+♥, 4+m (Vul 55+) 5-10	2N=ask, 3♣/4♠=p/c, New suit=Nat F1,	2M-2NT: 3♣/3♦=min, 3♥/♠=extras w ♣/♦, 3N=6♣, 4♣=6♦, 4♦=6M w ♣, 4H=6M w ♦
2♠		5		5+♠, 4+m (Vul 55+) 5-10	Same as above	2M-3♣=p/c
2NT				22-24 bal	3♣ = regular stayman; 3♦/3♥ =TRF; 3♠ = ♣/♠+♦ 4♣= 6+♦; 4♦/♥ = TRF,	2NT-3♦-3♥-3♠=55 majors ST
3X		(5)6		Preempt, v light NV vs V	New suit = forcing; 4♣ = MOD-RKC 01122, 4M=to play	
3NT	X			1 st /2 nd Solid M, no side A/K	4♣= ask Shortness, 4♦= ask nr of M, 4♥=p/c	HIGH LEVEL BIDDING
4♣		6		Preemptive	4♦ = Mod KC in ♣; 4M/4NT = to play	1430 (5NT = odd + void, 6X = even + void)
4♦		6		Preemptive	4M = to play; 4NT = to play	Non-srs 3♠/3NT; Last train; voidwood 0314;
4♥		6		Preemptive	4♠ = to play; 4NT = RKC	DiPs/DEPO; Cue bids up the line 1 st or 2 nd
4♠		6		Preemptive	4NT = RKC	5NT pick a slam